# DID YOU ENJOY EXPERIMENTING WITH TRIATHLON?

## FIND THE NEAREST YOUTH CLUB:

https://www.triathlonquebeR.org/entraineurs/clubs/

(if applicable):

A verified Club trainer can assess your skills from the *1-2-tri SCO!* Program and help you navigate the *1-2-tri GO!* Program! Great tools and rewards await you.









## LEVELS 1-7 PROGRESS ASSESSMENT

NAME:	
GRADE:	
TEACHER:	
DATE:	





Triathlon Québec is the Québec sports federation mandated by the Gouvernement du Québec to promote and develop triathlon and its variations.



Be the leader and reference for the sport





To develop, promote and govern the practice of triathlon and multi-sport in Quebec COMMENTS



Safety, Integrity, Surpassing Oneself, Innovation, Collaboration, Excellence, Fun, Health.

#### 1-2-TR|-SCO!

In 2020, Triathlon Québec proudly launched the 1-2-tri GO! Program, offered to Québec's triathlon clubs. Noticing its popularity and the growing success of our School Triathlon program, the Federation adapted its 1-2-tri GO! Program for schools, hence this 1-2-tri SCO!

#### GOALS

- Develop the athlete's basic skills in each of the triathlon disciplines.
- Promote long-term healthy and active lifestyles in athletes.
- Standardize the essential skills to be acquired by young triathletes in order to optimize their long-term development.
- Offer a progress tracking tool for athletes and participants.

#### STARTING LEVEL

In order to start a discipline, participants are expected to be able to perform the following:

- Swiming: move in the water without touching the bottom
- · Cycling: cycle on two wheels
- $\cdot \ \text{Running:} \\$



1-2-tri SCO! (School) Program

LEVELS 1-2-3-4-5-6-7



1-2-tri GO! (Club) Program

LEVELS 1-2-3-4-5-6-7

RESPONSIBLE
TRIATHLETE LEVEL

PRE-RACE LEVELS
GOLD SILVER BRONZE

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### MY PARTICIPATIONS

DATE	EVENT

#### **CONGRATULATIONS!**

You have learned the ropes of the wonderful sport that is triathlon. You have made great strides in one or several disciplines and you can be proud of yourself! Not only is sport fun, it can help you stay healthy, and spending all this energy will also help you stay focused. Any excuse is good to continue to swim, bike, and run towards success. 1-2-tri SCO!

#### Marie-Eve Sullivan,

Executive Director, Triathlon Québec

#### Annick Gendron,

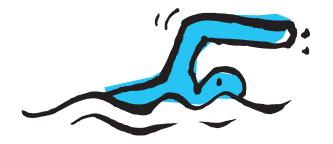
Discovery, initiation and training manager, Triathlon Québec

#### Francis Sarrasin-Larochelle,

Director of competition and high level, Triathlon Québec

#### LEVEL 1

	S.1.1	• POOL: With your hands on the wall and your face in the water, kick your legs high enough to splash around for 5 breathing cycles • Left • Right.	
SWIMMING	S.1.2	• Swim forward while keeping your head out of the water (10 m).	
	S.1.3	With a buoyant object (board), kick your legs while moving (25 m) forward without stopping.	
SWIL	S.1.4	POOL: Push off the wall (underwater) and swim forward for 25 m at top speed without stopping.	
	S.1.5	• Jump in the water and swim forward 25 m at top speed without stopping.	
	S.1.6	Swim forward 50 m without stopping.	
	C.1.1	• Ride and control your bicycle on a simple, set course.	
	C.1.2	Master cycling straight on a bicycle.	
	C.1.3	• Break and plant foot on the ground • Front brake • Back brake.	
<b>≥</b>	C.1.4	• Learn standard hand signals • Stop • Right turn • Left turn.	
CYCLING	C.1.5	• Recognize potential obstacles and danger on a course (potholes, gravel/sand/dust, sidewalk, train tracks, sewer grates, posts, sun/heat, water, etc.).	
	C.1.6	Learn the main bicycle components.	
	C.1.7	• Cycle 10 minutes on a simple, set course.	
	C.1.8	• Cycle at a steady pace for 1.5 km.	
	R.1.1	Learn to distinguish and progressively perform: Walking, power walking, running and sprinting.	
2	R.1.2	• Learn the importance of wearing good shoes that are securely tied • To reduce the risk of injury • For performance.	
RUNNING	R.1.3	• Recognize potential obstacles and danger on a course (potholes, gravel/sand/dust, sidewalk, sewer grates, poles, sun/heat, etc.).	
~	R.1.4	Run/Walk for 10 minutes on a flat surface.	
	R.1.5	• Run 500 m at a steady pace.	
_	T.1.1	Easily mount/dismount bicycle.	
	T.1.2	• Easily run alongside your bicycle.	
TRANSITION	T.1.3	Put on and clip helmet/Unclip and take off helmet on your own.	
7	T.1.4	• Properly, quickly and independently put on/tie shoes (ideally with elastic ties).	
	T.1.5	• Run 50 m to bicycle, put on helmet, move bicycle 25 m, mount bicycle, ride 100 m (respecting the mount/dismount lines).	



## LEVEL 2

	S.2.1	Rotate your arms forward (crawl) while doing effective kicks, breathing on either side.	
SWIMMING	S.2.2	Rotate your arms backwards (backstroke crawl) while doing effective kicks.	
	S.2.3	• Perform a forward tumble underwater.	
	S.2.4	Crawl (25 m) with your head out of the water and eyes forward.	
	S.2.5	Knowing and applying overtaking rules in a fair and effective way.	
S	S.2.6	Using a buoyant object (board), kick to move forward (50 m) without stopping.	
	S.2.7	• Perform a 100 m-crawl without stopping.	
	5.2.8	• Perform a 50 m-backcrawl without stopping.	
	C.2.1	• Proficiently cycle on a course that includes wide 0° to 90° corners (tilting the bicycle, minimal handlebar rotation).	
	C.2.2	Master cycling straight with only one hand: • Right • Left.	
	C.2.3	Master cycling straight while looking over your • Left • Right shoulder.	
	C.2.4	• After gathering speed, stand on the pedals and cycle for 5 seconds without pedalling. • One pedal at 12 o'clock (up), one pedal at 6 o'clock (down) • One pedal at 3 o'clock (front or back), one pedal at 9 o'clock (front or back).	
<b>≧</b>	C.2.5	• Learn the Highway Safety Coat • Rules & Regulations • Bicycle lanes • Road Signs.	
CYCLING	C.2.6	Use adequate standard hand signals • Stop • Right turn • Left turn.	
Ü	C.2.7	Perform an emergency brake (using the back brake).	
	C.2.8	• Perform a basic check-up of the bicycle before use • Tire pressure • Chain • Brakes • Visibility equipment.	
	C.2.9	• Shift gears on a flat terrain.	
	C.2.10	Cycle 20 minutes on a simple, set course.	
	C.2.11	Cycle at a steady pace for 3 km.	
	R.2.1	Demonstrate efficiency, fluidity and coordination between upper and lower body movements.	
2	R.2.2	• Keep elbows at 70°-90° when running.	
RUNNING	R.2.3	Adopt proper running form.	
2	R.2.4	• Run/Walk for 12 minutes 30 seconds on a flat surface.	
	R.2.5	• Run 1 km at a steady pace.	
_	T.2.1	Easily run alongside bicycle, partially or fully steering it straight, from the saddle.	
101	T.2.2	Quickly and adequately store bicycle on/take bicycle out of rack.	
TRANSITION	T.2.3	Properly, quickly and independently put on and tie shoes (ideally with elastic ties) with wet feet.	
TRA	T.2.4	Run barefoot with wet feet both quickly and carefully • Short strides.	
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T.2.5 • Run 100 m to bicycle, put on helmet, move bicycle 25 m, mount bicycle, ride 200 m (respecting the mount/dismount lines).

#### IEVEL 7

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	S.7.1	Identify visual markings to adequately and calmy find your bearings in open water with or without directional buoys (in harsher conditions: current, waves, seaweed, etc.).	
	S.7.2	Crawl 500-750 m in open-water, on a course that includes a water entrance, various buoy turns and a water exit.	
SWIMMING	S.7.3	• Understand swimming performance metrics • Stroke • Time • Respecting intervals.	
₹ E	S.7.4	• Perform dolphin dives when entering and exiting the water (in a competition, only do so when dolphining is allowed).	
S	S.7.5	Crawl 750 m without stopping.	
	S.7.6	• Crawl 200 m in 3 minutes 20 seconds or less.	
	S.7.7	Crawl 50 m in 40 seconds or less.	
	C.7.1	• Learn to • Accelerate • Reaccelerate • Sprint.	
	C.7.2	Pick something up (the size of a water bottle) off the ground while cycling.	
	C.7.3	Cycle on a course that includes sharp 180° to 360° corners (tilting the bicycle, minimal handlebar rotation).	
	C.7.4	Manage your supplies (hydration, nutrition) on your own, without under/overdoing it.	
<b>S</b>	C.7.5	Repair/Replace a bicycle tube on your own.	
CYCLING	C.7.6	Put your chain back while cycling.	
ပ်	C.7.7	Safely cycle down a steep hill while keeping your speed in check.	
	C.7.8	Take pulls (paceline) in a small group on a course that includes corners.	
	C.7.9	Corner sharp turns with minimal loss of speed • Right • Left.	
	C.7.10	Cycle 90 minutes on a complex set course (uphill, downhill, corners).	
	C.7.11	Cycle at a steady and rapid pace for 20 km.	
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	R.7.1	Manage your supplies (hydration, nutrition) on your own, without under/overdoing it.	
	R.7.2	Perform ABC Skips while doing unilateral skips.	
RUNNING	R.7.3	<ul> <li>Manage your intensity to maintain a constant or progressively ascending pace for the whole interval/run, following given instructions (on appropriate competition distance).</li> </ul>	
5	R.7.4	Run/Walk for 45 minutes on a course that includes several hills.	
	R.7.5	• Run 1500 m in 6 minutes 15 seconds (boys)/6 minutes 30 seconds (girls) or less.	
	R.7.6	• Run 5 km at a steady and fast pace.	
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201	T.7.1	Toe clips/Clipless: Put on shoes while cycling in a group.	
TRANSITION	T.7.2	• Toe clips/Clipless: Remove shoes while cycling in a group.	
TRA	T.7.3	Participate in a "Regional Final" or "Québec Cup" event.	
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### LEVEL 6

L	EVEL	. 6	
SWIMMING	S.6.1	• POOL: Perform standard and effective wall-turns while swimming a minimum of 5 m underwater (flags).	
	S.6.2	• Identify visual markings to adequately and calmy find your bearings in open (calm) water with or without directional buoys.	
	S.6.3	Master aquatic drafting.	
	S.6.4	• Get out of open water (beach exit) in a fast and efficient manner. Run forward and avoid water resistance (by lifting your feet).	
S	S.6.5	Crawl 500 m without stopping.	
	S.6.6	• Crawl 50 m in 50 seconds or less.	
	C.6.1	Master cycling with one hand as you negotiate a corner • Right • Left.	
	C.6.2	Climb a steep hill, cycling off the saddle.	
<b>S</b>	C.6.3	• Quickly avoid obstacles (potholes, bumps, cracks) while cycling • Right • Left.	
CYCLING	C.6.4	• Quickly avoid obstacles (potholes, bumps, cracks) while cycling in a group, signaling your intentions to others.	
ਹ	C.6.5	Overtake and take pulls (paceline) in a small group while riding straight.	
	C.6.6	Cycle 75 minutes on a complex set course (uphill, downhill, corners).	
	C.6.7	Cycle at a steady and rapid pace for 15 km.	
	R.6.1	Drink water/electrolyte drink while maintaining running pace.	
45	R.6.2	Perform ABC Skips while skipping.	
Z	R.6.3	Change pace according to participants coming up the rear • Increase speed to stay in the lead.	
RUNNING	R.6.4	Run/Walk for 35 minutes on a course that includes several hills.	
_	R.6.5	Progressively increase running speed over 2 km (using a 400 m track is recommended).	
	R.6.6	• Run 3 km at a steady and fast pace.	
	T.6.1	Mount moving bicycle in a group and anticipate optimal resistance.	
	T.6.2	Dismount moving bicycle in a group and anticipate optimal resistance.	
TRANSITION	T.6.3	• Toe clips/Clipless: Put on shoes while cycling.	
NSI	T.6.4	• Toe clips/Clipless: Remove shoes while cycling.	
T R	T.6.5	Remove wetsuit on your own, quickly and efficiently, after intense swimming event (with shortness of breath).	
	T.6.6	Elastic laces: Put on and tie shoes properly, quickly and independently with wet feet.	

• Transition between 375 m-swim, 10 km-cycle, 2.5 km-run.

## LEVEL 3

SWIMMING	S.3.1	• Rotate your arms forward (crawl) while doing effective kicks, breathing on both sides • Right • Left.	
	S.3.2	Performing effective pulls during crawl (hand positioning).	
	S.3.3	Perform correct breaststroke technique.	
	S.3.4	• Perform a tumble turn underwater followed by a wall push-off.	
	S.3.5	Know and use your (short) sprinting speed, (medium) average speed, and (long) comfortable speed.	
S	S.3.6	Crawl with forward breathing and eyes forward.	
	S.3.7	• Swim breaststroke 50 m without stopping.	
	5.3.8	Crawl 200 m without stopping.	
	C.3.1	Keep soft elbows & wrists to absorb road shocks.	
	C.3.2	• Know and use all hand positions on a road bicycle handlebar • 1 "Narrow flat bar» • 2 «Hoods» • 3 «Drops».	
	C.3.3	Use the right technique to cycle off the saddle.	
ING.	C.3.4	• Learn and use hand signals for riding in groups • Pothole/Bump • Gravel/Sand • Train tracks • Speedbumps • Take pulls • Drink • Narrowing lane • Follow/Continue.	
CYCLING	C.3.5	Check blind spots before changing lanes or overtaking • Right • Left.	
U	C.3.6	• On a flat course, shift gears progressively in ascending/descending order • Smallest to biggest gear • Biggest to smallest gear.	
	C.3.7	Adjust resistance according to the terrain.	
	C.3.8	• Cycle 30 minutes on a simple, set course.	
	C.3.9	Cycle at a steady pace for 5 km.	
	R.3.1	Practice safe and efficient strides • Cushioning • Support • Push-off • Suspension.	
RUNNING	R.3.2	Move the arms fluidly and coordinately from front to back from the shoulder (pendulum motion), maintaining appropriate elbow angle.	
NN	R.3.3	• Identify and follow a "rabbit".	
~	R.3.4	• Run/Walk for 15 minutes on a flat terrain.	
	R.3.5	• Run 1.5 km at a steady pace.	
Z	T.3.1	Quickly and easily mount/dismount bicycle.	
SITIO	T.3.2	Easily run alongside bicycle, partially or fully steering it from the saddle around corners.	
TRANSITION	T.3.3	Perform T1+T2 without personal or equipment mistakes.	
1	T.3.4	Understand and apply equipment rules when not using a transition bin.	

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## LEVEL 4

T.4.5

LE	EVEL	. 4	
SWIMMING	S.4.1	POOL: Perform an effective wall push-off followed by a 5 m-minimum underwater dolphin kick (flags).	
	S.4.2	Breathes with ease on both sides during crawl • Right • Left.	
	S.4.3	Perform a dive start and swim a minimum of 5 m underwater (flags).	
	S.4.4	• Going around a buoy while performing a 90° outward turn efficiently, with the right technique and with minimal speed loss.	
	S.4.5	• Perform a mass start in the water in a calm and efficient manner.	
	S.4.6	Crawl 300 m without stopping.	
	C.4.1	Build an efficient pedal stroke using quadriceps, hip flexors, glutes, and hamstrings (cleats or toe-clips) • High transition     Push • Low transition • Traction.	
	C.4.2	• Execute a figure-8 around 2 objects 2 m apart.	
C)	C.4.3	• Execute a one-wheel jump; Lift the front wheel of the bicycle.	
CYCLING	C.4.4	Grab, drink from and put back water bottle while cycling.	
<b>၁</b>	C.4.5	Understand drafting and non-drafting zones.	
	C.4.6	Efficiently and safely tuck in close (draft) behind a teammate.	
	C.4.7	• Cycle 45 minutes on a complex set course (uphill, downhill, corners).	
	C.4.8	Cycle at a steady and rapid pace for 8 km.	
	R.4.1	Adopt a pace approaching 180 strides per minute.	
	R.4.2	Minimize stride height in favour of stride length.	
	R.4.3	Perform ABC Skips while walking.	
Z	R.4.4	Adjust running pace and technique to fit surface • Slippery surface: shorter strides • Gripping surface: longer strides.	
RUNNING	R.4.5	Use different paces depending on the distance to run • Fast for short distances • Moderate to fast for medium distances     Slow to moderate for long distances.	
	R.4.6	• Run/Walk for 20 minutes on a course that includes some hills.	
	R.4.7	Run/Walk 15 minutes, increasing and holding speed for the last minute of the race.	
	R.4.8	• Run 2 km at a steady and fast pace.	
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_	T.4.1	Put on bib and other accessories (goggles, sunglasses) while running.	
<b>P</b>	T.4.2	Mount bicycle (sliding/jumping on saddle) and anticipate optimal resistance.	
ANSITION	T.4.3	Dismount moving bicycle.	
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T.4.4 • Perform T1+T2 without personal or equipment mistakes as fast as possible (timed from bicycle rack arrival to departure).

• Understand and apply equipment rules when using a transition bin.

## LEVEL 5

	S.5.1	POOL: Perform a standard and effective wall-turn while swimming a minimum of 5 m underwater (flags).	
5	S.5.2	Swim in a straight line without visual markings on the bottom of the pool (open-water swimming simulation or open-water swimming).	
SWIMMING	S.5.3	• POOL: Getting out of the deep/shallow end quickly and efficiently (with the water up or near the top of the wall).	
N N S	S.5.4	• Going around a buoy while performing a 180° outward-turn efficiently, with the right technique and minimal loss of speed.	
•	S.5.5	Crawl 375 m without stopping.	
	S.5.6	• Crawl 50 m in 60 seconds or less.	
	C.5.1	• Cycle on a course that includes sharp 90° to 180° corners (tilting the bicycle, minimal handlebar rotation).	
	C.5.2	• Assume the most aerodynamic position for the course • Straight line • Corners.	
	C.5.3	• Execute a two-wheel jump.	
CYCLING	C.5.4	• Safely cycle in a small group • Stay on track • Use hand signals for group riding • Take pulls.	
\	C.5.5	Shift gears to match the speed of other cyclists from the group.	
	C.5.6	Learn the steps to repair/replace a bicycle tube.	
	C.5.7	Cycle 60 minutes on a complex set course (uphill, downhill, corners).	
	C.5.8	Cycle at a steady and rapid pace for 10 km.	
	R.5.1	Match running technique to running pace.	
	R.5.2	Match running technique to course characteristics   Uphill/Downhill: smaller strides, same pace.	
<b>9</b>	R.5.3	Match running pace to other runners or increase pace.	
RUNNING	R.5.4	• Find comfortable pace (slight shortness of breath that can be maintained for a long period).	
RU	R.5.5	• Run/Walk for 25 minutes on a course that includes some hills.	
	R.5.6	Progressively increase running speed over 1 km (using a 400 m track is recommended).	
	R.5.7	• Run 2.5 km at a steady and fast pace.	
	T.5.1	Remove wetsuit on your own, quickly and efficiently, after swimming event.	
201	T.5.2	Quickly perform T1+T2 without personal or equipment mistakes and with other participants in the zone.	
TRANSITION	T.5.3	Keep station orderly and respect max width of 75 cm for all transitions.	
TRA	T.5.4	Cycle 10 km after swimming 375 m.	
	T.5.5	• Run 2.5 km after cycling 10 km.	
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